

Armature Globale | Agenda

Studio Calendar

(please note: all sessions are held over zoom)

5th Jan	Studio	Introductions (2hrs)	7-9pm Melb 9-11am Venice 4-6pm China 3-5am New York
8th Jan	Presentation [public]	Briefs and Teams (10mins)	6.50-7.00pm Melb 8.50-9.00am Venice 3.50-4.00pm China 2.50-3.00am New York
9th Jan	Studio [public]	WIP (1hr)	7-8pm Melb 9-10am Venice 4-5pm China 3-4am New York
10th Jan	Studio	WIP (1hr)	7-8pm Melb 9-10am Venice 4-5pm China 3-4am New York
11th Jan	Studio	WIP (1hr)	7-8pm Melb 9-10am Venice 4-5pm China 3-4am New York
12th Jan	Studio	WIP (1hr)	7-8pm Melb 9-10am Venice 4-5pm China 3-4am New York
13th Jan	Studio	WIP (1hr)	7-8pm Melb 9-10am Venice 4-5pm China 3-4am New York
14th Jan	Studio	WIP (1hr)	7-8pm Melb 9-10am Venice 4-5pm China 3-4am New York
17th Jan	Presentation [public]	Final Reviews (30mins)	5.30-6.00pm Melb 7.30-8.00am Venice 2.30-3.00pm China 1.30-2.00am New York

Session Types

- *Studio (Introductions): students meet studio leader(s) and fellow students, are introduced to the projects, research and interests of the office and are introduced to the brief, studio direction, expectations, motivations etc.
- *Presentation [public] (Briefs and Teams): studio leaders introduce their office and full studio team and give an overview of their brief. (live-streamed to the public)
- *Studio (WIP): regular studio sessions with studio leaders and students
- *Studio [public] (WIP): regular studio sessions with studio leaders and students (live-streamed to the public)
- *Presentation [public] (Final Reviews): students and studio leaders present their final group project to a jury (live-streamed to the public)



Preview Brief

Contemporary Venetian architectural narrative is far removed from its realist demands; the commercial and technical economies aggressively forming a new aesthetic apparatus. This contemporary framework defines Venice, absenting both platform and access. Typologically and programmatically indistinct, spaces work backward from the economy, yield and universal trends as primary agents of developments. Architectural intelligence today brutally optimises its disciplinary assets to abandon predetermined categories of typology, program organisation and composition. The latter is what both architects and the public believe architecture's primacy should contain.

Generic containers through both its reduction of typological competition and component efficiency has lately been situated, both academically and through practice, as architecture's final lexicon of production. Its every generic feature is a form of adaptive control, engineered efforts and pain obsolete. Proprietary facade systems and laminated neutral surfaces dominate the majority of these architecture products though rarely designed by or for architecture. This final form, both culturally neutral and abundantly flexible, augments products and markets in charge of anesthetizing commercial, experimental and domestic architecture products.

The need to engage with this uneasy, and for some reason ignored, backwater is critical. The studio asks students to critically engage with these inputs through the shell; an architectural product central to the 'field'. This challenge, that of architecture's ability to aestheticize and reposition the most generic and multi-functional obediences, forms our goal; to place these inputs into direct contrast to redundant narratives of 'site' and wider urban narratives often ignoring the realism of economy, beauty and space

Luigi Alberto Cippini and Alexei Haddad