



Dorte Mandrup | Agenda

Studio Calendar

(please note: all sessions are held over zoom)

5th Jan	Studio	Introductions (2hrs)	10-12am Melb 12-2pm Venice 7-9pm China 6-8am New York
8th Jan	Presentation [public]	Briefs and Teams (10mins)	8.20-8.30pm Melb 10.20-10.30am Venice 5.20-5.30pm China 4.20-4.30am New York
9th Jan	Studio	WIP (1hr)	10-11pm Melb 12-1pm Venice 7-8pm China 6-7am New York
10th Jan	Studio	WIP (1hr)	10-11pm Melb 12-1pm Venice 7-8pm China 6-7am New York
11th Jan	Studio [public]	WIP (1hr)	8-9pm Melb 10-11am Venice 5-6pm China 4-5am New York
12th Jan	Studio	WIP (1hr)	10-11pm Melb 12-1pm Venice 7-8pm China 6-7am New York
13th Jan	Studio	WIP (1hr)	10-11pm Melb 12-1pm Venice 7-8pm China 6-7am New York
14th Jan	Studio	WIP (1hr)	10-11pm Melb 12-1pm Venice 7-8pm China 6-7am New York
17th Jan	Presentation [public]	Final Reviews (30mins)	8-8.30pm Melb 10-10.30am Venice 5-5.30pm China 4-4.30am New York

Session Types

- *Studio (Introductions):** students meet studio leader(s) and fellow students, are introduced to the projects, research and interests of the office and are introduced to the brief, studio direction, expectations, motivations etc.
- *Presentation [public] (Briefs and Teams):** studio leaders introduce their office and full studio team and give an overview of their brief. (live-streamed to the public)
- *Studio (WIP):** regular studio sessions with studio leaders and students
- *Studio [public] (WIP):** regular studio sessions with studio leaders and students (live-streamed to the public)
- *Presentation [public] (Final Reviews):** students and studio leaders present their final group project to a jury (live-streamed to the public)

MPAVILION

Preview Brief

Transformation and extension of Casa dei Bombardieri into artist residency and gallery

To walk through Venice is to experience a dense network of spaces, a complex urban fabric developed over time. Meandering through the labyrinth of pathways one may get lost and discover spaces to inhabit or use temporarily. It is a place in a fragile balance. The richness of its historical heritage is inevitably connected to the risk of transforming into a large-scale museum.

Focusing on the northern part of the Canneregio district, the goal of this assignment will be to create a depth in readability of time, so the area can be understood from multiple perspectives. To allow history to co-exist with future functions, movements, and ideals. We will focus on the only direct entry point to the Ex-Umberto I site – Casa dei Bombardieri – thus creating a starting point and a catalyst for the further transformation of the area. Creating both public and private functions, we imagine the building transforming into a new cultural space with gallery and artist residency. The residency will be an addition to the existing while the gallery will be housed in Casa dei Bombardieri itself.

To approach the task, we will be adding new layers to the existing fabric, through a series of interventions and additions, allowing alternative ways of understanding Venice and Ex-Umberto I. We will work with ways of making architecture relevant to the specific place and content, to expose or underline the unique potential of the site and allow the historic structures to be redefined by new functions. Preserving and understanding the past is a part of evolving. At the same time, layering is the way that our historical buildings and landscapes have gradually transformed into what we see today, with great diversity of typologies, scales, and functions. It allows the old and the new to coexist and new generations to influence its development.