



# Sauerbruch Hutton | Agenda

## Studio Calendar

(please note: all sessions are held over zoom)

5th Jan	Studio	Introductions (2hrs)	9-11pm Melb   11-1pm Venice   6-8pm China   5-7am New York
8th Jan	Presentation [public]	Briefs and Teams (10mins)	9-9.10pm Melb   11-11.10am Venice   6-6.10pm China   5-5.10am New York
9th Jan	Studio	WIP (1hr)	7-8pm Melb   9-10am Venice   4-5pm China   3-4am New York
10th Jan	Studio [public]	WIP (1hr)	9-10pm Melb   11-12pm Venice   6-7pm China   5-6am New York
11th Jan	Studio	WIP (1hr)	9-10pm Melb   11-12pm Venice   6-7pm China   5-6am New York
12th Jan	Studio	WIP (1hr)	9-10pm Melb   11-12pm Venice   6-7pm China   5-6am New York
13th Jan	Studio	WIP (1hr)	9-10pm Melb   11-12pm Venice   6-7pm China   5-6am New York
14th Jan	Studio	WIP (1hr)	9-10pm Melb   11-12pm Venice   6-7pm China   5-6am New York
17th Jan	Presentation [public]	Final Reviews (30mins)	9-9.30pm Melb   11-11.30am Venice   6-6.30pm China   5-5.30am New York

## Session Types

- \***Studio (Introductions)**: students meet studio leader(s) and fellow students, are introduced to the projects, research and interests of the office and are introduced to the brief, studio direction, expectations, motivations etc.
- \***Presentation [public] (Briefs and Teams)**: studio leaders introduce their office and full studio team and give an overview of their brief. (live-streamed to the public)
- \***Studio (WIP)**: regular studio sessions with studio leaders and students
- \***Studio [public] (WIP)**: regular studio sessions with studio leaders and students (live-streamed to the public)
- \***Presentation [public] (Final Reviews)**: students and studio leaders present their final group project to a jury (live-streamed to the public)

# MPAVILION

## Preview Brief

This site is isolated from the normal city fabric of Venice, trapped in a triangular space generated by the SR11 motorway leading to Piazzale di Roma which peels off the widening railway lines reaching the main train station of Santa Lucia. Only a small road bridging over the water connects this small piece of land to the rest of Venice. At the moment this miniscule site is almost invisible to the public eye. This otherwise almost inaccessible and rather small plot of land at the Dorsoduro has probably one single quality that makes it unique: it is at the entrance to Venice from the mainland with all travelers arriving by train, bus, car or taxi to Venice passing through it, currently without noticing it.

The task of the seminar will be to create a viewing tower that will become a new icon for contemporary Venice, welcoming visitors and locals alike, acting as a hinge between the mainland and the island, offering new and fantastic views to both sides, connecting Mestre and Venice. The historic activity of the swimming pool will be preserved and integrated into the urban design. The tower should have a viewing platform and offer a small gastronomy at the top. Part of the task will also be to conceive and design the pedestrian access to the site.

The tower should have noble height and proportions to adequately fit in the historic context of Venice, clearly welcoming visitors rather than imposing them and not competing with the Campanile of San Marco. The design is to be timeless and contemporary at the same time.